

Devran Ozaltug

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Portfolio: devranozaltug.com

Professional Profile

I'm a designer transitioning into UX/UI with a strong interest in human centered problem solving. My background in interior architecture strengthened my eye for detail and my sensitivity to how people interact with their environment, and along with my deep interest in psychology, naturally led me toward this field. I enjoy understanding how people think and turning those insights into simple, intuitive experiences. My curiosity and analytical side keep me focused on UX, while my visual education helps me structure clear and thoughtful UI.

UX Projects

Lite Bite Subs - Mobile App

07/2024 - 10/2024

UX/UI Designer / Self-initiated nutrition calculator app

- Developed the full concept based on the need for fast and clear nutrition info in a sandwich shop context.
- Created the brand identity, logo, color palette and core visual foundations.
- Designed user flows, information architecture and wireframes.
- Built high fidelity UI screens in Figma for mobile.
- Created reusable UI components to ensure consistency throughout the app.
- Ran small usability checks to compare navigation and wording options and used the feedback to refine the final flow.

Unika Floor Plans - Architectural Plan Website

01/2023 - 11/2024

Founder & Designer

- Created the brand identity and visual direction for Unika, a service providing architectural floor plans for real estate professionals.
- Designed and built the website to clearly explain the service, pricing structure and delivery process.
- Planned the information architecture and UI layouts to help clients quickly understand what they will receive and how to place an order.
- Improved the website over time based on recurring client questions and workflow needs, focusing on clarity and ease of use.
- Managed the full end to end design process, from branding and UI design to implementation and ongoing iteration.

Skills

Design Skills

- User Flows
- Wireframing (low to high fidelity)
- Mockups and simple prototypes
- Basic information architecture
- User journey mapping
- Visual layout and UI structure
- Interaction basics (simple states and transitions)

Tools

- Figma
- Photoshop
- Illustrator
- Notion
- Miro

Education

Google UX Design

12/2023 - 08/2024

Professional Certificate, Remote

BFA, Interior Architecture and Environmental Design

09/2007 - 06/2012

Bilkent University, Ankara, Turkey

Professional Experience

Floor Plan Visuals - Project Architect, Remote (Charleston | USA)

08/2016 - Present

Produced architectural floor plans for US-based real estate projects, improving clarity and accuracy of marketing materials. Strengthened cross-cultural communication and consistent delivery under tight deadlines.

Piron Architecture - Interior Architect, Istanbul | Turkey

08/2015 - 08/2016

Prepared design concepts and project documentation for residential and commercial interiors. Worked closely with senior architects, contributing to layout decisions and material specifications.

Stoa Interior Design - Founder, London | UK

10/2012 - 03/2015

Ran small-scale residential interior projects, handling concept creation, layout planning, material palettes and client communication. Built strong visual organization and project management skills through end-to-end ownership.

Language

Turkish - Native | English - C1 | German - A1 (Currently Learning) | Italian - A2